

# DESIGN YOUR OWN CIVILIZATION – A planning outline – Do not write on this sheet! The sheet does not provide enough room!

**Objective:** Your task is to create your own civilization while considering the information that we have learned so far. This guideline will help you consider some parameters of your civilization. You are not limited to the factors prompted in this guideline. Feel free to add your own criteria!

*\*Your finished product will be in two parts.*

- 1. Your written work. Approximately two or more pages of typewritten text. Be sure to consider elements like the history of your civilization, its infrastructure, its means of agriculture or sustenance. Do the inhabitants of your civilization share ideologies or religions? How about governments, laws, economies. You will need to include cultural aspects like language, arts, entertainment, education, traditions, and practices. How is your civilization affected by its geography/environment?*
- 2. Your sensory tie in. This could be in any format (poster, PowerPoint, PREZI, video, play, dance, animation, song, game, computer simulation, painting, demonstration, etc) However, your sensory tie in must be pre-approved by your teacher.*

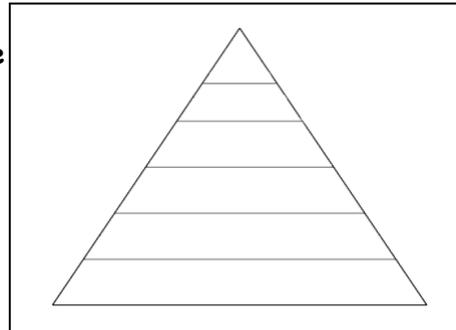
*Eventually you will present your project to your class. Be prepared to answer questions about your civilization from your teacher, and your classmates.*

<b>Part 1: Name of your civilization</b>
1. What is the name of your civilization?
2. Why did you decide on this name? How did you come up with it?
<b>Part 2: Natural boundaries and territories.</b>
1. Where is your civilization located? (City, Country, Region)
2. Is it on earth or on another planet or in another universe?
3. Describe the climate of your civilization.
4. How does the climate affect the civilization? (provide lots of details!)
5. Describe the landscape of your civilization.
6. How does the environment both help and challenge your lifeforms?
7. How do various life forms react and adapt to their environment?

### Part 3: Social Structure

Create a pyramid that shows social divisions in your society (if they exist). Does any kind of social stratification exist? Did it ever exist? If it did but no longer does how did that come about? Describe the social conditions of your lifeforms. (Consider issues of "race", ethnicity, socioeconomic status, power, prestige, and education, etc...)

1. Label the levels of the pyramid.
2. Or draw a visual representation showing the social location of your life forms.



3. Explain why groups of people are included in their particular social location. You can disagree with the stratification process but still include some context as to why the social divisions may occur, how to change them, how they are prevented, or how they are overcome.
4. Include specific jobs, and cultural practices for each group within the civilization.

### Part 4: Government and Laws

Describe the organized government of your civilization.

1. What form(s) of government does your civilization have?
2. How are the leaders chosen?
3. What are the titles of those in power? (Ex. President, king, ruler, etc.)
4. Are all leaders respected? Why or why not?
5. Are there political factions that divide your civilization?
6. Describe the political process. (do different groups fight? Or are they civil? Do they campaign?)
7. What are the responsibilities of those in power?
8. What laws have been made and why are they made?
9. Who enforces the law? How is it enforced? What punishments exist for law breakers according to your laws?
10. Explain your form of military if one is needed. If none is needed explain why.

## **Part 5: Religion, Ideology, Ethics, Morality**

Describe any religions, ideologies, and or philosophies which are inherent to the civilization.

1. Is your civilization polytheistic or monotheistic, or atheist? Or all or none of the above?
2. Who is considered to be a religious or ideological leader(s) and why?
3. What god(s) are worshipped by the people in this civilization? If they have no god(s) what do, they believe? Why do they believe what they believe?
4. What are the norms of morality and ethics? What principals are they derived from?
5. How do the life forms practice their beliefs? How are their belief systems related to their environment? What are the positive and negative outcomes from their beliefs?
5. Describe important holidays or ceremonies in your civilization. Why to the inhabitants celebrate or perform rituals?

## **Part 6: Systems of Communication and Language**

1. How do your organisms communicate? What senses are used to encode and decode information. How is information transmitted?
2. What is the name of the language(s) your civilization uses to communicate?

2. Explain how the language is constructed. (Does it use with symbols, pictures, letters, or a combination all or none of the above. )

## **Part 7: Economics**

Describe the economic systems and conditions of your civilization.

1. What is the system of distributing wealth and resources, especially in terms of production and consumption of goods and services? Who gets what and why?
2. What are factors that influence your economy?

## **Part 8: Arts, Literature, Customs, and Traditions (this should be part of your sensory tie-in)**

Describe components of art, literature, customs, and traditions in your civilization.

Then design some artifacts for your civilization like art, literature, science, and math. Examples include (but are not limited to): jewelry, games, dances, musical instruments, architecture, clothing, sports.

## **Part 9: Contributions (this should be part of your sensory tie-in)**

Describe some contributions of your civilization. These are things your civilization created to solve problems or address issues or help things function more efficiently. These can include inventions, systems, methodologies, best practices, considerations, etc...